# Mathematics in Year 6

By the end of the year it is expected that children will be able to;

#### Place Value

- ✓ read, write, order and compare numbers up to 10000000 and know the place value of each digit
- ✓ round any whole number to the required number of digits
- √ use negative numbers in context

### Calculations

- multiply numbers up to 4 digits by 2 digit numbers using the formal written method of long multiplication
- divide numbers up to 4 digits by 2 digit numbers using the formal written method of long division
- ✓ identify common factors, common multiples and prime numbers
- understand the order of operations to carry out calculations involving the 4 operations
- ✓ solve problems involving all 4 operations

## <u>Measurement</u>

- ✓ read, write and use standard units of measurements
- ✓ convert measurements of length, mass, volume and time
- ✓ convert between miles and kilometres
- ✓ recognise when it is possible to use a formulae to calculate the area and volume of shapes
- ✓ calculate the area of parallelograms and triangles

#### **Fractions**

- ✓ use common factors to simplify, compare and order fractions
- add and subtract fractions with different denominators
- ✓ multiply simple pairs of fractions e.g.  $\frac{1}{4} \times \frac{1}{2} = 1/8$
- ✓ divide fractions by whole numbers e.g.  $1/3 \div 2 = 1/6$
- understand how to use division to change a fraction into a decimal
- ✓ identify the value of each digit in a number with up to 3 decimal places and be able to multiply and divide these numbers by 10, 100 and 1000
- ✓ multiply 1 digit numbers with up to 2 decimal places by whole numbers
- know and use simple equivalences between fractions, decimals and percentages

## <u>Geometry</u>

- $\checkmark$  find unknown angles in any triangle, quadrilateral and regular polygon
- ✓ name and recognise parts of a circle including radius, diameter and circumference
- ✓ use co-ordinates in all 4 quadrants on a grid to describe positions
- ✓ know how to draw, translate and reflect simple shapes within a co-ordinate grid